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|  | **PayMe APIs Test Execution Evidence** |

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| --- | --- |
| Merchant information | |
| Merchant name |  |
| PayMe API version |  |
| Execution date |  |

**How to use this document**

For each test case applicable to your PayMe API integration, we require you to execute the test and evidence the results. Detailed test cases can be found in the PayMe APIs Merchant Integration Test Pack (an Excel spreadsheet should have been emailed to you). The Test Pack includes step-by-step instructions for you to execute the tests.

This Word document is to be used to evidence the results of your tests. For each test case executed, we require evidence of test completion through screenshots/videos/other suitable media. See examples of completed test cases for Smart Sandbox and Live testing below.

Once you have completed your testing and provided the evidence below, please e-mail this document to your integration manager.

**PayMe APIs integration checklist**

Please complete the following to indicate compliance with PayMe’s testing expectations:

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| --- | --- |
| 1. **Have you implemented Webooks to receive notifications?** |  |
| 1. **Have you implemented polling fallback (e.g. after 60 seconds if don’t receive webhook notifications)?** |  |
| 1. **How long do you wait until you start polling?** |  |
| 1. **Have you adhered to the PayMe design guidelines**?  (PayMe logo, PayCode, color palette, content/copy) |  |
| 1. **Please state the languages you support and have tested for.** (e.g. English, Traditional Chinese, and Simplified Chinese) |  |
| 1. **Have you captured screens for all supported resolutions?**  (640 × 480, 1280 x 720, 1920 x 1080) |  |
| 1. **Please specify which devices you have tested against**  (e.g. Samsung, Apple, Google) |  |
| 1. **Please specify which operating system versions you have tested against.** (e.g. Android x, iOS x.x.x) |  |

Please reference the [PayMe APIs Developer Portal](https://develop.hsbc.com/paymebusiness) and other assets that were provided during integration for guidance during test case execution.

**Example of a completed test case in Smart Sandbox:**

|  |  |
| --- | --- |
| **TC ID** | SandboxTC\_1001 |
| **Journey** | Payment |
| **Name** | Payment\_Web\_SuccessfulPayment |
| **Device** | Desktop – Chrome browser |
| **Operating System** | Windows 7 |

|  |  |
| --- | --- |
| **Result** | PASS |
| **Comment** |  |

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| **Step No.** | **Evidence** |
| **From the cart page on the desktop website, make a payment consisting of 80 cents. For example: 400.80 or 28.80** Select PayMe as the payment method and proceed to checkout. Fill in the mandatory information and click the 'Place Order' button. |  |
| (sandbox scenario simulates payment) |  |
| From either your desktop/tablet computer/mobile phone navigate to the email inbox for the address used to place the order. |  |

**Example of a completed test case in LIVE testing:**

|  |  |
| --- | --- |
| **TC ID** | LiveTC\_1004 |
| **Journey** | Payment |
| **Name** | Payment\_Mobile-Web\_SuccessfulPayment |
| **Device** | iPhone X |
| **Operating System** | iOS 12.3.1 |

|  |  |
| --- | --- |
| **Result** | PASS |
| **Comment** |  |

|  |  |
| --- | --- |
| **Step No.** | **Evidence** |
| Select PayMe as the payment method and proceed to checkout. Fill in the mandatory information and place the order. |  |
| On the 'PayCode' page, tap the button to trigger the app-switch to PayMe | N/A – 'PayCode' page implicitly combined with place order button |
| Select 'Pay' on the 'Order Payment' screen. |  |
| Authorize the payment to continue to the 'Successful Payment Confirmation Screen'. Dismiss the screen to complete the payment journey. |  |
| From either your desktop/tablet computer/mobile phone navigate to the email inbox for the address used to place the order. |  |